

Kid Curators[®] – SCAMPER

Use existing museum exhibits as your inspiration--modify, adapt, and adjust them to create something new for your exhibit. Use the following question to spur your creative thought.

- S Substitute:** What can you use instead of the materials, objects, or display methods used in this exhibit?
- C Combine:** Which parts or ideas from two different exhibits can you blend together?
- A Adapt:** What part of this exhibit could be copied or imitated?
- M Modify:** Can you change an attribute of this exhibit such as color, sound, taste, odor, form, or shape or perhaps add a new twist?
- Magnify:** Is there something about this exhibit that could be stronger, larger, higher, exaggerated, or more frequent?
- Minimize:** Is there something about this exhibit that could be smaller, lighter, less frequent or divided?
- P Put to Other Uses:** Can part of this exhibit be used in a way other than it was intended to be used?
- E Eliminate:** What can you take away or remove from this exhibit?
- R Rearrange:** Can you interchange parts of this exhibit or change the pattern, layout, or sequence?
- Reverse:** Can you turn parts of this exhibit backwards, inside out, upside down, or around?

NOTE: Some of the original SCAMPER questions were developed by Alex Osborn and later arranged by Bob Eberle into a mnemonic, according to Michael Michalko in his book Thinkertoys: A Handbook of Business Creativity, Ten Speed Press, 1991.